

Mr. Dan Kaufman
Director of the Information Innovation Office
Defense Advanced Research Projects Agency

Mr. Dan Kaufman is the Director of the Information Innovation Office. In this position he is responsible for identifying and creating promising new information technologies and developing DARPA programs to exploit these advances for the benefit of the DoD. Mr. Kaufman staffs the Office and works with I2O program managers to develop concepts and plans for new programs and to transition I2O research and development products to end users.

Before being named Director of I2O, Mr. Dan Kaufman served as the DARPA Defense Science Office (DSO) Program Manager for the RealWorld Program, a computer system designed to allow soldiers to rapidly create their own mission rehearsal scenarios in geo-specific terrain over a scalable and fully distributed network.

Before joining DARPA/DSO, Mr. Kaufman worked for Auratio Consulting, where he handled a wide variety of deals with a number of investment bankers, venture capitalists and private companies. Prior to his consulting efforts, Mr. Kaufman worked for Kalisto Entertainment on general business operations and producing/designing the products Dark Earth, Nightmare Creatures and Ultim@te Race. Before Kalisto, Mr. Kaufman was Co-Chief Operating Officer at DreamWorks Interactive, a joint venture between Microsoft and DreamWorks SKG. Earlier in his career Mr. Kaufman was an attorney with Brobeck, Phleger & Harrison (Palo Alto, CA), conducting transactions in the high technology industry ranging from semiconductor chips to biotechnology to software companies.

Mr. Kaufman co-authored a textbook entitled: Corporate Partnering: Structuring and Negotiating Domestic and International Strategic Alliances. He has lectured at Harvard, MIT, Stanford, and U.C. Berkeley.